

# Kehan Wang

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## EDUCATION

<b>University of California, Berkeley</b> Master of Science in Electrical Engineering and Computer Science	Aug 2021 – May 2022
<b>University of California, Berkeley</b> Bachelor of Arts in Computer Science	Aug 2017 – Aug 2021 GPA: 3.91 / 4.0

## RESEARCH PROJECT

### Neural Face Identification in 2D Wireframe Projection

Coohom – Hangzhou, 2021

- Propose a Transformer-based model to find face loops in 2D line drawings.
- Formulate face identification as a seq2seq problem. Existing methods use various heuristic searches.
- Use co-edge to give our model a stronger prior and achieve > 90% recall and precision in face detection.
- Reconstruct 3D model from the 2D line drawing using the predicted face loops.
- Paper accepted by Conference on Computer Vision and Pattern Recognition (CVPR 2022).

### Multi-modal Misinformation Detection

Video and Image Processing Lab – UC Berkeley, 2021

- Detect if a social media post's text description matches with its video content.
- Construct mismatches through pairing a video with randomly selected post text.
- Experiment with both contrastive learning and Masked-language Modeling given video.
- Both approaches achieve > 90% accuracy on collected Twitter dataset.
- Paper accepted by 28th International Conference on Multimedia Modeling (MMM 2022).

### Y-Net Barcode Segmentation

BAIR – UC Berkeley, 2020

- Segmentation of small barcodes in a large image is computationally challenging because of the large area of background present. Existing methods are too slow and inefficient.
- Developed a pipeline with Regional Proposal Network and a new ConvNet architecture (Y-Net) to classify barcodes, and generate segmentation results using bounding boxes methods from OpenCV.
- Paper published in 28<sup>th</sup> IEEE International Conference on Image Processing (ICIP 2021).

### Wavelet: Efficient DNN Training

RISE Lab – UC Berkeley, 2020

- GPU memory usage has peaks and valleys during training. Existing methods schedules trainings synchronously.
- Developed Wavelet, an efficient tick-tock scheduling method for DNN training. By interleaving different GPU's peaks and valleys, our distributed training model can achieve up to 6.7x speedup.
- Paper published in Fourth Conference on Machine Learning and Systems (MLSys 2021).

### SensAI Robotics

RISE Lab – UC Berkeley, 2020

- Model Predictive Control (MPC) is a powerful control method. However, solving it iteratively in real time is slow for low-end machines such as on-drone processors.
- Developed a provably efficient, stable and robust imitated MPC by distributing a drone's central controller work onto four individual propellers using imitation learning.

### Integrated Dynamic Transit Operation Systems

California PATH – UC Berkeley, 2018

- Developed PathTransit, a public transit app that supports bus-user location matching for transit services.
- Created an algorithm that classifies if a passenger is on the bus, given sparse GPS data from passenger and bus.

## TEACHING EXPERIENCE

### University of California, Berkeley

Lab Assistant EE16A/B: Designing Information Devices & Systems I/II

Jan 2018 – May 2019  
Berkeley, CA

## WORK EXPERIENCE

### Coohom

Research Intern

- Worked on research project “Neural Face Identification in 2D Wireframe Projection”.

May 2021 – Aug 2021  
Hangzhou, China

### Microsoft

Software Engineer Intern

- Worked on Microsoft Teams, a unified communication and collaboration platform.
- Developed new features on the Desktop/Web Client: Expiry Status (set “Away” for 30 mins), Set Out of Office auto-reply message using Angular, Typescript, C#.

May 2020 – Aug 2020  
Redmond, WA

### Brilliant Home Technology

Software Engineer Intern

- Brilliant Smart Home control panel and mobile app connect all smart home devices together and let users control everything from one place.
- Developed new features such as Alexa Skills compatibility, user preferences persistence, smart shades support, and user home devices administration on both Android and iOS (Kotlin and Swift).

May 2019 – Aug 2019  
San Mateo, CA

### Simpatica Medicine, Inc

Software Engineer Intern

- Developed a scalable backend using Docker Containers to increase data needs from machine learning on how different AIDS patients react to different medical treatments.

Feb 2018 – May 2018  
Berkeley, CA

## PUBLICATION

- **Kehan Wang**, Jia Zheng, Zihan Zhou, “Neural Face Identification in a 2D Wireframe Projection of a Manifold Object”, 2022 Conference on Computer Vision and Pattern Recognition (CVPR 2022), June 2022, USA
- Scott McCrae, **Kehan Wang**, Avidesh Zakhori, “Multi-Modal Semantic Inconsistency Detection in Social Media News Posts”, 28th International Conference on Multimedia Modeling(MMM), April 2022, Vietnam
- Guanhua Wang, **Kehan Wang**, Kenan Jiang, Xiangjun Li, Ion Stoica, “Wavelet: Efficient DNN Training with Tick-Tock Scheduling”, Fourth Conference on Machine Learning and Systems (MLSys), April 2021, USA
- Jerome Quenum, **Kehan Wang**, Avidesh Zakhori, “Fast, Accurate Barcode Detection in Ultra High-Resolution Images”, 28th IEEE International Conference on Image Processing (ICIP), September 2021, USA

## AWARD & HONOR

### 1<sup>st</sup> Place Winner

Cal Hacks 5.0 (36-hour hackathon with ~2000 hackers, ~250 teams.)

- Won first place with *Navii*, an AR mobile app for indoor navigation.

Nov 2018  
Berkeley, CA

## EXTRACURRICULAR ACTIVITIES

### Industrial Relations Chair

Upsilon Pi Epsilon

- UPE is a Computer Science Honor Society for top 30% of Computer Science major. Industrial Relations committee manages its relations to both the EECS department and our partner companies.
- As a UPE officer, attend weekly meetings and hold Office Hour that serves everyone in UC Berkeley CS.